



Avon Valley Adult Riding Club Inc

ARCA Autumn Challenge

Equestrian Park Northam - Suburban Road VIA Clarke Street

Gymkhana Challenge including Hack & Hunter Rings, Jumping & Novelties

Best Presented Club Award

High Point Award

Handicap Award

26th May 2019

Start 8.45 AM sharp

Pre Entries Only

Entries close 19th May 2019 or when full

- ❖ Entries on Nominate***
- ❖ 4 Rings with supportive Judges***
- ❖ Ribbons to 6th place***
- ❖ Prizes***

Photographers: Sonny's Snaps & Secret Women's Business

Conditions of Entry

- All competitors must be financial members of ARCA affiliated clubs. All **Non Avon Valley Adult Riding Club Inc** members to sign waiver form and all riders who are not AVARC or EA members will be required to pay Day Insurance levy.
- **All Clubs are required to supply helpers.**
- The organizers/committee of the Avon Valley Adult Riding Club Inc reserves the right to cancel, alter or combine any events they deem necessary on the day.
- Riders must wear a current approved safety helmet and riding boots at all times whilst mounted on their horse.
- The Avon Valley Adult Riding Club Inc reserves the right to interpret or decide where any dispute arises.
- The Avon Valley Adult Riding Club Inc, its committee, judges & officials DO NOT accept liability for any accident, loss, damage, illness or injury to horses, owners, riders, spectators or any other person or property whatsoever. Entry to the grounds is at your own risk and the “Waiver of Liability” form must be signed by all entrants prior to participation; this is a condition of our insurance.
- Strictly no dogs.
- No judge to be approached by competitor or spectator without speaking to a committee member.
- Walk Trot rings are for green horses and riders or members not confident in cantering in a group. This ring will be enclosed.
- **Enter Walk/ Trot OR Walk Trot/ Canter, NOT BOTH! You may NOT switch between rings. THE PROGRAMME FOR BOTH RINGS IS THE SAME.**
- You must enter either HACK ring or HUNTER ring, **not both.**
- If you are in **Walk/Trot** ring for **hacking events**, you will be required to enter **Walk/Trot in novelties** also.
- All Gear must be safe and serviceable.
- Plaiting is recommended, but optional.
- Club uniform to be worn.
- **All rubbish, manure and hay must be cleaned up prior to leaving the grounds.**
- Entries will be closed 19th May 2019 at 10pm.

Event Information

Club Turn Out/Presentation Award – 8.45am SHARP the best presented club award will require a minimum of 2, maximum of 4 horses and riders from a club to present a uniform front with clean horses, gear and appearance. One team per club only, select your best 4.

HI POINT TROPHY and HANDICAP TROPHY winners will be announced at the end of the event.

Novelties will be run all day so you may wish to compete in these when you have some spare time.

Judging Our judges will be advised to judge the majority of the classes on the ring with the exception of a few classes requiring individual workouts. The judges' decision is final.

Helpers Each club entered will be given helper duties; it is up to your club to delegate the duty to individuals from the club. It may require a non-riding member to perform duties during the day while others are riding.

Hack Rings will commence immediately following the Club Turn Out/Presentation class.

Confused as to which ring to enter?

Firstly, ask yourself if you are confident to canter your horse in a large group? If not, then Walk/Trot is for you. WTC = Walk, Trot and Canter OR WT = Walk/Trot

You must choose ONE level that is appropriate for you and your horse's ability. Please be fair to other competitors when entering.

Secondly, is your horse a Hack or a Hunter?

You should enter the **Hack** ring if your horse is a finer or lighter boned horse. Do any of these words describe your horse: flashy, pretty, light on his feet, nimble, elegant. Some breed examples might be Arabs, Riding ponies, light Thoroughbreds.

You should enter the **Hunter** ring if your horse is a bigger, heavier boned horse. Do any of these words describe your horse: strong, solid, powerful mover, noble, handsome. Breed examples may be Welsh, Connemara, Draft, Friesian, Heavier Warmbloods.



Rider Classes

1. 18 years to 30 years
2. 31 years to 40 years
3. 41 years to 50 years
4. Over 50 years

**Champion/ Reserve Classes
(Classes 1 to 4 Winners)**

5. Pony Hack 14hh and under
6. Galloway Hack over 14hh up to and including 15hh
7. Hack over 15hh up to and including 16hh
8. Hack over 16hh
9. Lightweight Pony Hack 14hh and under
10. Lightweight Galloway over 14hh up to and including 15hh
11. Lightweight Hack over 15hh up to and including 16hh
12. Lightweight Hack over 16hh
13. Medium/Heavyweight Pony Hack 14hh and under
14. Medium/Heavyweight Galloway over 14hh up to and including 15hh
15. Medium/Heavyweight Hack over 15hh up to and including 16hh
16. Medium/Heavyweight Hack over 16hh
17. Gents Hack (any size)
18. Ladies Hack under 15hh
19. Ladies Hack over 15hh
20. Best Educated Hack under 15hh
21. Best Educated Hack over 15hh
22. Pleasure Hack under 15hh
23. Pleasure Hack over 15hh

**Champion / Reserve Classes
(Classes 5 to 23 Winners)**

Rider Classes

- 24. 18 years to 30 years
- 25. 31 years to 40 years
- 26. 41 years to 50 years
- 27. Over 50 years

**Champion/ Reserve Classes
(Classes 24 to 27 Winners)**

- 28. Show Hunter Pony 14hh & under
- 29. Show Hunter Galloway over 14hh up to & including 15hh
- 30. Show Hunter over 15hh up to & including 16hh
- 31. Show Hunter over 16hh
- 32. Lightweight Pony Show Hunter 14hh & under
- 33. Lightweight Galloway Show Hunter over 14hh up to & including 15hh
- 34. Lightweight Show Hunter over 15hh up to & including 16hh
- 35. Lightweight Show Hunter over 16hh
- 36. Medium/Heavyweight Pony Show Hunter 14hh & under
- 37. Medium/Heavyweight Galloway Hunter over 14hh up to & including 15hh
- 38. Medium/Heavyweight Show Hunter Hack over 15hh up to & including 16hh
- 39. Medium/Heavyweight Show Hunter Hack over 16hh
- 40. Gents Show Hunter (any size)
- 41. Ladies Show Hunter under 15hh
- 42. Ladies Show Hunter over 15hh
- 43. Best Educated Show Hunter under 15hh
- 44. Best Educated Show Hunter over 15hh
- 45. Pleasure Show Hunter under 15hh
- 46. Pleasure Show Hunter over 15hh

**Champion / Reserve Classes
(Classes 28 to 46 Winners)**

Rider Classes

- 47. 18 years to 30 years
- 48. 31 years to 40 years
- 49. 41 years to 50 years
- 50. Over 50 years

Champion/ Reserve Classes

(Classes 47 to 50 Winners)

- 51. Pony Hack 14hh and under
- 52. Galloway Hack over 14hh up to and including 15hh
- 53. Hack over 15hh up to and including 16hh
- 54. Hack over 16hh
- 55. Lightweight Pony Hack under 14hh
- 56. Lightweight Galloway over 14hh up to and including 15hh
- 57. Lightweight Hack over 15hh up to and including 16hh
- 58. Lightweight Hack over 16hh
- 59. Medium/Heavyweight Pony Hack under 14hh
- 60. Medium/Heavyweight Galloway over 14hh up to and including 15hh
- 61. Medium/Heavyweight Hack over 15hh up to and including 16hh
- 62. Medium/Heavyweight Hack over 16hh
- 63. Gents Hack (any size)
- 64. Ladies Hack under 15hh
- 65. Ladies Hack over 15hh
- 66. Best Educated Hack under 15hh
- 67. Best Educated Hack over 15hh
- 68. Pleasure Hack under 15hh
- 69. Pleasure Hack over 15hh

Champion / Reserve Classes

(Classes 51 to 69 Winners)

Rider Classes

- 70. 18 years to 30 years
- 71. 31 years to 40 years
- 72. 41 years to 50 years
- 73. Over 50 years

**Champion/ Reserve Classes
(Classes 70 to 73 Winners)**

- 74. Show Hunter Pony 14hh and under
- 75. Show Hunter Galloway over 14hh up to and including 15hh
- 76. Show Hunter over 15hh up to and including 16hh
- 77. Show Hunter over 16hh
- 78. Lightweight Pony Show Hunter 14hh and under
- 79. Lightweight Galloway Show Hunter over 14hh up to and including 15hh
- 80. Lightweight Show Hunter over 15hh up to and including 16hh
- 81. Lightweight Show Hunter over 16hh
- 82. Medium/Heavyweight Pony Show Hunter 14hh and under
- 83. Medium/Heavyweight Galloway Hunter over 14hh up to and including 15hh
- 84. Medium/Heavyweight Show Hunter Hack over 15hh up to & including 16hh
- 85. Medium/Heavyweight Show Hunter Hack over 16hh
- 86. Gents Show Hunter (any size)
- 87. Ladies Show Hunter under 15hh
- 88. Ladies Show Hunter over 15hh
- 89. Best Educated Show Hunter under 15hh
- 90. Best Educated Show Hunter over 15hh
- 91. Pleasure Show Hunter under 15hh
- 92. Pleasure Show Hunter over 15hh

**Champion / Reserve Classes
(Classes 74 to 92 Winners)**



Jumping will commence after hack rings are completed

CLASS 1: Poles up to 15 cm Optimum Time

CLASS 2: 30cm Optimum Time

CLASS 3: 45cm Optimum Time

CLASS 4: 60cm

CLASS 5: 75cm

CLASS 6: 85cm

CLASS 7: 100cm

Classes 1 -3 will be optimum time, set by judge/course designer.

Classes 4 to 7 will be judged as AM7

(AM7) In this competition, a competitor with a clear round rides the jump-off course, against the clock, before leaving the arena. The competitor has 45 seconds only to go through the starting flags after the Judge sounds the bell for the jump-off. The jump-off may include two (2) new obstacles in the course.

Competitors can jump TWO consecutive heights. Both rounds will be counted toward high point & handicap trophies.

Competitors can elect to ride 2 rounds at same height instead of consecutive heights, however the second round will be ridden H/C and as such will not be eligible for points or placings.

NOVELTIES will be run ALL DAY

ALL NOVELTIES WILL BE W/T or WTC (as per your hacking entry)

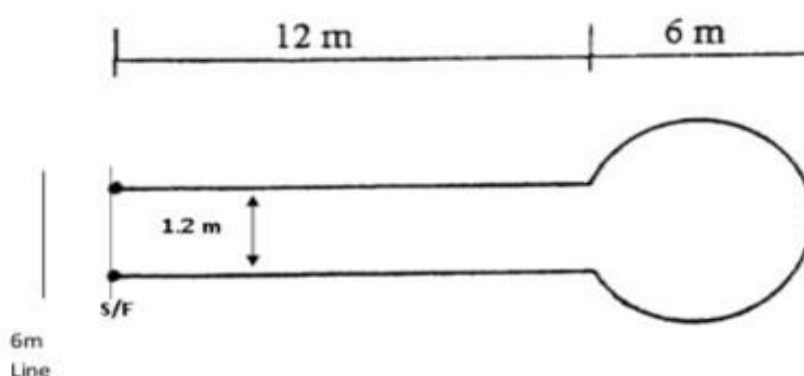
KEYHOLE RACE

Equipment:

- Start & Finish Poles
- Marking paint/dust for lines

Set Up:

Distances are shown on the diagram below. A lane 12 metres long and 1.2 metres wide is marked with lime, etc., with a circle 6 metres in diameter at one end. The starting and finishing line is at the end of the lane opposite to the circle.



Rules:

- The rider rides down the lane turning inside the circle and returning down the lane. Riders may turn either way in the circle.
- The start will be a standing start from a six metre box, with time taken as horse's nose crosses start finish line.
- Each horse/rider may have only one start in each event.

Penalties:

- Horse steps on or over the line - Elimination
- Competitor in Walk Trot who canters - 5 second penalty

THREE MUG RACE

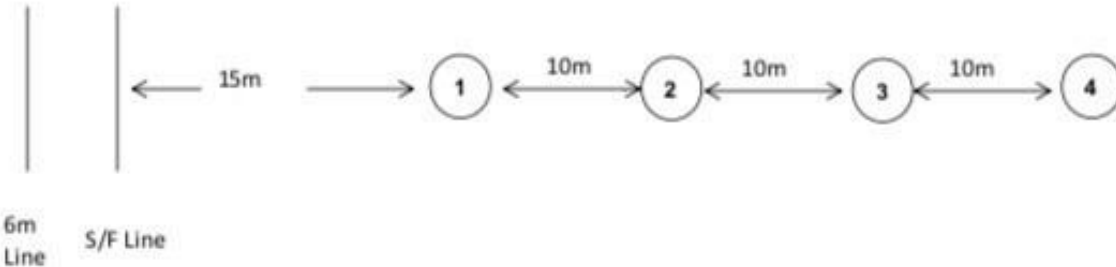
Equipment:

- 4 x Bending Poles
- 3 x Mugs
- Start & Finish Poles.

Set Up:

Line of Bending Poles to be erected 10 metres apart (first pole to be 15 metres from the start/finish line)

Mugs are to be placed on poles 1, 2, and 3, (or on poles 2, 3, and 4) counting from the Start Line.



Rules:

- On the signal to go, the rider goes forward to move the mugs from pole to pole in the following order:

from pole 3 to 4, 2 to 3, then 1 to 2 after which the rider rides back to the Start/Finish Line

OR

from pole 2 to 1, 3 to 2, then 4 to 3 after which the rider rides back to the Start/Finish Line

- If a Mug is dropped, competitors must dismount to collect it, then remount and continue on with the race. Competitors may ride either on the right or left rein.
- The start will be a standing start from a six metre box, with time taken as horse's nose crosses start finish line.
- Each horse/rider may have only one start in each event.

Penalties:

Rider who chooses not to dismount/remount after dropping mug can be given assistance but will incur a 5 second penalty

Rider entered in Walk/Trot who canters - 5 second penalty

- Not mounted to place cup on pole - Elimination
- Not moving cups in correct sequence - Elimination
- Breaking equipment - Elimination

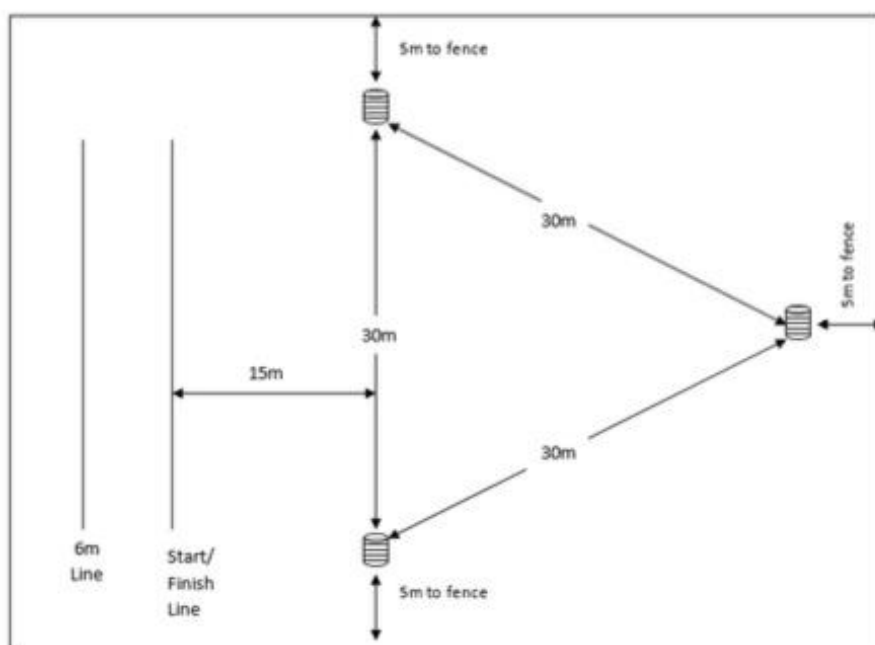
BARREL RACE

Equipment:

- 3 x 200 Litre Drums
- Start & Finish Poles

Set Up:

Barrels must be at least five metres from a fence. The distance between each drum is 30 metres and the start/finish line is 15 metres from the first two drums. The starting and finishing line and the position of the drums must be marked permanently for the competition.



Rules:

- Contestants may go to either right or left barrel first, but must make two left hand and one right hand turns; or two right hand and one left hand turn. TRACKS MUST BE CROSSED AFTER EACH DRUM.
- The start will be a standing start from a six-metre box, with time taken as horse's nose crosses start finish line.
- Each horse/rider may have only one start in each event.

Penalties:

- | | |
|---|---------------------------|
| • Each Barrel knocked over | - Five (5) second penalty |
| • Failing to cross tracks after each drum | - Elimination |
| - Competitor in Walk trot who canters | - Five (5 second penalty) |

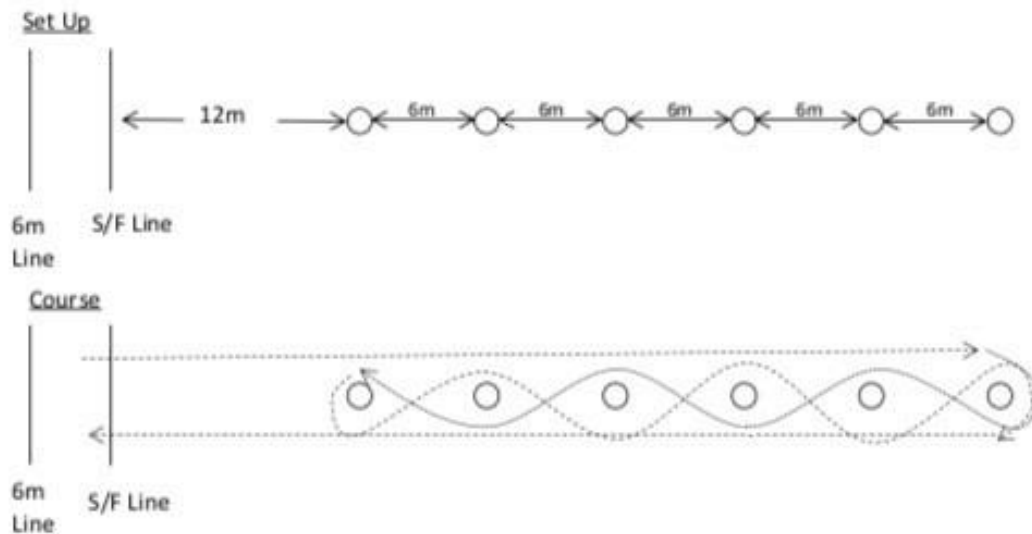
WESTERN (POLE) BENDING RACE

Equipment:

- 6 Bending Poles
- Start & Finish Poles

Set Up:

6 Bending Poles set in a straight line (6 metres apart), first pole 12 metres from start/finish line.



Rules:

- Rider rides straight up on left hand side of poles, turns round the end pole, and bends back through poles, round the first pole bending back to the end pole, around the end pole and straight back to the finish line.
- The start will be a standing start from a six metre box, with time taken as horse's nose crosses start finish line.
- Each horse/rider may have only one start in each event.

Penalties:

- Not following correct track - Elimination
- Breaking equipment - Elimination
- Competitor in Walk/Trot who canters - 5 second penalty